

MAHARAJA AGARSAIN PUBLIC SCHOOL

ASHOK VIHAR, PHASE-IV, DELHI- 110052

a Cambridge International School



**ASSESSMENT STRUCTURE (PROPOSED)
FOUNDATIONAL WING (PRE SCHOOL - CLASS II)
SESSION- 2026-27**

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IMPORTANT POINTS TO BE FOLLOWED:

1. The academic session comprises of two terms - Term I Revision Schedule (RA-1 ,2 & Half yearly) and Term II Revision Schedule (RA-3 ,4 & Annual).
2. In each term continuous and comprehensive evaluation will be done for all the subjects which should map to the learning outcomes.
3. It should be ensured that all the learning outcomes and competencies are covered in both the Terms, qualitatively and quantitatively. Keeping in mind the curricular goals to be achieved.
4. Dates of all RA's 1-4, Term I Revision Schedule & Term II Revision Schedule are mentioned in the school almanac.
5. The suggested activities will be assessed by the subject teacher on the basis of the rubrics.
6. The Final assessment at the end of academic year be the point of reference to assess a student's overall Yearly performance.

STRUCTURE OF ASSESSMENT**ASSESSMENT PATTERN (2026-27)**

CLASS	EXAM	MARKS	SYLLABUS TESTED
Pre School & Pre Primary	Assessment will be on Continuous and Comprehensive basis / formative assessment		
I - II	4 RA	25 each	Month wise
	TERM I	50	25% of all RA's from April - August
	TERM II	50	10% of Term 1 and Term 2 Syllabus from September - February

**COMPOSITION OF REINFORCEMENT ASSIGNMENT / REVISION SCHEDULE FOR CLASSES PRE SCHOOL & PRE PRIMARY
(GRADE BASED)**

EXAM	METHOD	DURATION	TYPES OF QUESTIONS
R.A.—1 & 3	ACTIVITY BASED	1 HOUR	ACTIVITY ART INTEGRATION PRESENTATIONS/PROJECTS VALUE BASED
R.A.—2 & 4	PEN-PAPER	1 HOUR	MCQ ACTIVITY ART INTEGRATION CONCEPT BASED VALUE BASED
TERM- I & II	PEN-PAPER	1 HOUR	MCQ ACTIVITY ART INTEGRATION CONCEPT BASED VALUE BASED

COMPOSITION OF EXAMINATION QUESTION PAPER FOR CLASSES 1 & 2

EXAM	TOTAL MARKS OF QP	DURATION	TYPES OF QUESTIONS
R.A.—1	25 MARKS EACH	1 HOUR	MCQ ---5 MARKS ACTIVITY—3 MARKS SHORT ANSWER QUESTIONS—10 MARKS LONG ANSWER QUESTIONS—4 MARKS ART INTEGRATION- 2 MARKS VALUE BASED QUESTION- 1 MARK
R.A.—2 and 4	25 MARKS EACH	1 HOUR	MCQ ---5 MARKS ACTIVITY—3 MARKS SHORT ANSWER QUESTIONS—8 MARKS LONG ANSWER QUESTIONS—6 MARKS ART INTEGRATION- 2 MARKS VALUE BASED QUESTION- 1 MARK
R.A.—3	25 MARKS	1 HOUR	ACTIVITY 1—10 MARKS ACTIVITY 2—10 MARKS PRESENTATION – 5 MARKS

TERM- I & II	50 MARKS EACH	2 HOURS	MCQ ---5 MARKS ACTIVITY—3 MARKS SHORT ANSWER QUESTIONS—20 MARKS LONG ANSWER QUESTIONS—10 MARKS ART INTEGRATION- 5 MARKS VALUE BASED QUESTION- 2 MARKS SDG / RESEARCH BASED PROJECT – 5 MARKS
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Scholastic Areas (FOR CLASS I AND II)

Marks Range	Grades
90%-100%	PROFICIENT
75%-89%	COMPETENT
56%-74%	PROGRESSIVE
35%-55%	EMERGENT
LESS THAN 35%	BEGINNER

RUBRIC OF DEVELOPMENTAL GOALS (FOR CLASS I AND II)

BEGINNER	The student is at the beginning stage of target competency and needs a great deal of support and hand holding.
EMERGENT	The student can comprehend various subjects with support and hand holding.
PROGRESSIVE	The student is able to meet some part of target competency independently but need some (occasional) support and hand holding.
COMPETENT	The student is able to demonstrate a good understanding of academic concepts with very little hand holding and can apply knowledge.
PROFICIENT	The student is able to meet the target competency independently without any support and can apply knowledge effectively.

Scholastic Areas (Pre school and Pre Primary will be assessed on the basis of grades)

RUBRIC OF DEVELOPMENTAL GOALS

GRADES	RUBRICS
BEGINNER	The student is at the beginning stage of target competency and needs a great deal of support and hand holding.
EMERGENT	The student can comprehend various subjects with support and hand holding.
PROGRESSIVE	The student is able to meet some part of target competency independently but need some (occasional) support and hand holding.
COMPETENT	The student is able to demonstrate a good understanding of academic concepts with very little hand holding and can apply knowledge.
PROFICIENT	The student is able to meet the target competency independently without any support and can apply knowledge effectively.

THE FOLLOWING SUBJECTS WILL BE ASSESSED UNDER CO-SCHOLASTIC AREA:

1. ART AND CRAFT
2. ICT
3. MUSIC & MOVEMENT
4. GAMES
5. GA/LR

SUGGESTED ACTIVITIES FOR PRE SCHOOL AND PRE PRIMARY

Developmental Goal- 1 (Good Health and well being)	Development Goal :2 Children Become Effective Communicators (EC) mother tongue and second language	Developmental Goal 3: Children become involved learners and connect with their immediate environment (IL)	FLN- Foundational Literacy and Numeracy
<p>Fun with clay Bindi pasting Paper Tearing and Pasting Finger & thumb printing Rainbow writing Picture drawing Letters with interlocking cubes and clay Hopscotch Jumping Sand play Paper craft Animal craft Threading beads Awareness about common dangers, safe and unsafe touch Healthy eating habits</p>	<p>Jumping on letters Sequencing of letters with cards Recognition with wooden letters Slate writing Story time Sky Writing Passing the bowl Match the uppercase with lowercase Rhyme presentation Sorting of pictures (letters and akshars) Sand/salt tray writing Picture Composition Crossword Letter story Group Discussion Show and tell</p>	<p>Crossword Memory games Kids domino Eye spy Spin wheel game Sequencing Puzzle games Scavenger hunt Nature walk Planting seeds Sorting objects Sensory bins Weather tracking Visit to Kitchen Garden Vegetable vendor activity Field trip Logic behind the scene Checklist Role play Quiz Visit to Neighbourhood places Role modelling</p>	<p>Circle time Phonological awareness activity Dice game Grid sheet Attribute Blocks Interlocking cubes Hopscotch Snakes & Ladders Floor activity Number train Sorting Find the numbers Shape Spotlight Jumping on letters Sequencing of letters with cards Recognition with wooden letters Slate writing Story time Sky Writing Passing the bowl</p>

		<p> Parts of computer with clay Mouse holding and handling GCompris software- Different Mouse handling activities Keyboard and it's keys- Alphabet keys Number keys Backspace key Enter key Space bar key 1-10 numbers A-Z typing Sequencing TuxPaint Lab rules-free hand drawing Spelling of Computer Playing Musical instruments Pretend play with toys Body movements Gestures Singing Following rhythm Dancing Theatre and drama Field trips and excursions </p>	<p> Match the uppercase with lowercase Rhyme presentation Sorting of pictures (letters and akshars) Sand/salt tray writing Picture Composition Crossword Letter story Group Discussion Show and tell Riddles Fun with clay Bindi pasting Paper Tearing and Pasting Finger & thumb printing Rainbow writing Picture drawing Letters with interlocking cubes and clay Hopscotch Sand play Paper craft Threading beads International days Awareness Festival celebration </p>
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SUGGESTED ACTIVITIES CLASS-1

Developmental Goal- 1 (Good Health and well being)	Development Goal :2 Children Become Effective Communicators (EC) mother tongue and second language	Developmental Goal 3: Children become involved learners and connect with their immediate environment (IL)	FLN- Foundational Literacy and Numeracy
<ul style="list-style-type: none"> ● Emotion Exploration ● Share and Care ● Memory Game ● Letter of Happiness ● Birthday card making ● My safe zone ● Theatrics and Dramatization ● Chart making ● Collage making ● Poster Making ● Mask making ● Descriptive Drawing ● YOGA se hoga ● Scavenger Hunt ● Hopscotch & Adventure search ● Food Fest ● My sweet home ● ID Card making ● Family birthday chart ● Model making (using clay/ craft kit) ● अपने गुण पहचानो (बातचीत) ● Outdoor Nature Dance ● Health and Wellness Movement Breaks 	<ul style="list-style-type: none"> ● मात्रा छटाई ● क्ले एक्टिविटी ● मात्रा मिलान ● कविता गायन ● पोस्टर मेकिंग ● रेखा चित्र ● सम्वाद ● फ्लोर गेम ● प्रश्नोत्तरी ● कविता बनाओ और कवि बन जाओ ● अंग संग का खेल ● आस पास की खोज बीन ● मैं और मेरा मित्र ● Riddles ● Charades ● Simon Says ● Picture Puzzle ● Simulation ● Let's Explore Animals habitat ● Etiquette Echo ● Bingo 	<ul style="list-style-type: none"> ● Campaigning ● Helpers Hunt ● Floor game ● Excursion ● Mapping my area ● Cleanliness Drive ● Nature Walk ● Hands on experience using Math kit ● Time Tinkering ● Pattern Adventures ● Addition Tales Challenge ● Subtraction Safari ● Seven-Day Quest ● Colour Hunt ● Simulation ● Virtual Tours and Trips ● Digital Storybook/E-books ● Slide Show Presentation 	<p style="text-align: center;"><u>LITERACY</u></p> <ul style="list-style-type: none"> ● Letter Recognition Games ● Phonics Bingo ● Phonics Story Time ● Role Play ● Story Sequencing ● Sentence craft ● Word blend Duos ● Rhyme zone junction ● Descriptive Object scape ● Hopscotch & Adventure search ● Picture Dictation ● Story Mapping ● Story Narration ● Poem Recitation ● मात्रा बिंगो ● चित्र वर्णन ● क्रोस वर्ड ● वर्णमाला की गाथा ● शब्द जुड़ाव ● वर्ग पहेली ● शब्द पिटारा ● बूझो तो जाने ● वस्तु विवरण ● वर्ण अंत्याक्षरी ● Riddles ● वार्तालाप गतिविधि . ● सामूहिक वाचन ● शब्दावली अन्वेषण

			<p><u>NUMERACY</u></p> <ul style="list-style-type: none"> ● Counting with Movement ● Bingo activity ● Mathematical puzzle ● Number Songs and Rhymes ● Math Fact Memory Game ● Shape Hunt ● Pattern Recognition
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SUGGESTED ACTIVITIES Class-2

Developmental Goal- 1 (Good Health and well being)	Development Goal :2 Children Become Effective Communicators (EC) mother tongue and second language	Developmental Goal 3: Children become involved learners and connect with their immediate environment (IL)	FLN- Foundational Literacy and Numeracy
Collaborative Canvas Gentle Hands Safety Circle Clay Sculpting Doodle Delight Routine Rhythm Rhythmic Fusion Emoji Craft Yoga Se Hoga Delicious Discovery Care and Compassion Centre Eat Well Plate Connection Circle Show and Tell Let's Scribble Sensory Palette Exploration	Animal chatters and abode Vocabulary building activities Word Weaving Literary Journey Story Sequencing Gesture Gala Imagination Junction Vocal Voyage Rhyme Quest Time बूझो तो जाने आओ बुने कहानी अभिनय कविता वाचन मेरी आवाज़ सुनो शब्द पोटली शब्दावली निर्माण	Communication Devices Nature Explorer Discover With Me Sky Gazing Brain Twister Tail Puzzle Little Scientist Input- Output device Tux Paint Editing with MS Word More on MS Paint Coding- Decoding Scratch Jr Understanding AI	<p><u>LITERACY</u></p> Navigating Opposites Courteous Vocabulary Word Wise Crafting Captivating Descriptions Finding Words in Line Animal Chatter & Abodes Helping Hands Emotion Expressions Navigating Letters Rhyme Quest time Object Odyssey Homophonic Harmony Discovering Verbal Harmony Exploring Objects Word Weaving वर्ग पहेली चित्र वर्णन रेखाचित्र शब्द निर्माण वाक्य जोड़ो शब्द सीढ़ी नवीन शब्दावली ऐतिहासिक रचना अंतर ढूँढो मेरी आवाज़ सुनो

			ढूँढो और पहचानो NUMERACY Climb up/down the Ladder Rank Rally My Creative Calendar Pattern Parade Geometry Quest Math Storytelling Add Me Up Tick Tock Tails, Subtraction Safari
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Activities beyond curriculum

- i. Happiness curriculum
- ii. Day-6 activities
- iii. Self Awareness 1,2 and 3
- iv. Kaushal Bodh
- v. Research based project
- vi. Subject week activities
- vii. Presentation week
- viii. Excursions / Night camps
- ix. Reflection journal
- x. Competitions (Intra and Inter school)
- xi. Logic behind the scene
- xii. Quiz
- xiii. Checklist
- xiv. Circle time
- xv. Workshops and sessions (Physical and virtual)
- xvi. Collaborations (City/ state/ international)
- xvii. Virtual tours
- xviii. Parent partnership programme
- xix. SEWA activities (Social Empowerment through Work and Action)
- xx. Olympiad

Kaushal Bodh and Research based project

KAUSHAL BODH	TECHNIQUES / METHODS	RESEARCH BASED PROJECT	TECHNIQUES / METHODS
FREQUENCY–THRICE IN A YEAR	<ul style="list-style-type: none"> ● WORKSHEET ● CHECK LIST ● GROUP PRESENTATION ● HANDS ON ACTIVITIES ● MODEL MAKING ● PORTFOLIO 	FREQUENCY– ONCE IN A YEAR	<ul style="list-style-type: none"> ● PRESENTATION ● WORKSHEET ● VIDEO ● CHECK LIST ● GUIDED AND STRUCTURED ACTIVITIES ● COLLECTION OF INFORMATION AND DATA

Suggested topics for Research based project

TOPIC FOR RESEARCH BASED PROJECT
PRE - SCHOOL — Wellness wave
PRE - PRIMARY—Future Fortified
CLASS-1— Smart Ideas, Smart World
CLASS-2— Friends without Borders